

**DRAF 102 Drafting Fundamentals**

**Credit Hours: 3**

**Scheduled hours per week**

Lecture: 3

Lab: 0

Other: 0

**Catalog Course Description:** Introductory-level drafting course, includes graphic language, fundamentals of lettering, sketching, orthographic projection, dimensioning, and axonometric projection.

**Pre-requisites:** None

**Co-requisites:** None

**Course Learning Outcomes:**

- Identify, visualize, and draw orthographic projections, axonometric projections, dimensions and basic geometric construction.
- Compute and solve geometric construction problems using the principals of plane geometry.
- Use accuracy and neatness, and speed in producing all required drawings.

**Topics to be studied:**

- |                                                                                                                                                                                                                                |                                                                                                                                                                                                         |
|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <ul style="list-style-type: none"> <li>• Sketching</li> <li>• Lettering</li> <li>• Traditional Drafting Equipment</li> <li>• Geometric Construction</li> <li>• 2D Representation</li> <li>• Computer-Aided Drafting</li> </ul> | <ul style="list-style-type: none"> <li>• Dimensioning Fundamentals</li> <li>• Orthographic Projection</li> <li>• Isometric Drawing</li> <li>• Oblique Drawing</li> <li>• Perspective Drawing</li> </ul> |
|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|

<b>Relationship of Course to Program Learning Outcomes:</b>	
Create two and three-dimensional drawings using AuotCAD, Microstation, Inventor, Revit, and 3D Studio Max.	X
Create three-dimensional animations and walkthroughs using AutoCAD, Revit, Inventor and 3D Studio Max.	
Apply arithmetic, algebraic, and trigonometric calculations in solving basic design problems.	X
Apply physics to solve mechanical design problems.	
Understand by verbal and visual means the design of drawings and models.	X
Understand in writing to fellow coworkers and customer of any comments and concerns	X

<b>Relationship of Course to General Education Learning Outcomes:</b>	
<b>Composition and Rhetoric</b> Students illustrate a fundamental understanding of the best practices of communicating in English and meet the writing standards of their college or program-based communication requirements.	X
<b>Science &amp; Technology</b> Students successfully apply systematic methods of analysis to the natural and physical world, understand scientific knowledge as empirical, and refer to data as a basis for conclusions.	
<b>Mathematics &amp; Quantitative Skills</b> Students effectively use quantitative techniques and the practical application of numerical, symbolic, or spatial concepts.	X
<b>Society, Diversity, &amp; Connections</b> Students demonstrate understanding of and a logical ability to successfully analyze human behavior, societal and political organization, or communication.	X
<b>Human Inquiry &amp; the Past</b> Students interpret historical events or philosophical perspectives by identifying patterns, applying analytical reasoning, employing methods of critical inquiry, or expanding problem-solving skills.	X
<b>The Arts &amp; Creativity</b> Students successfully articulate and apply methods and principles of critical and creative inquiry to the production or analysis of works of art.	X
<b>5/3/2016</b>	

**Special requirements of the course:**

**Additional information:**

**Prepared by:** Callix Miller 10/20/17

**Date:** 10/20/17